Portento C142



Vers. 009



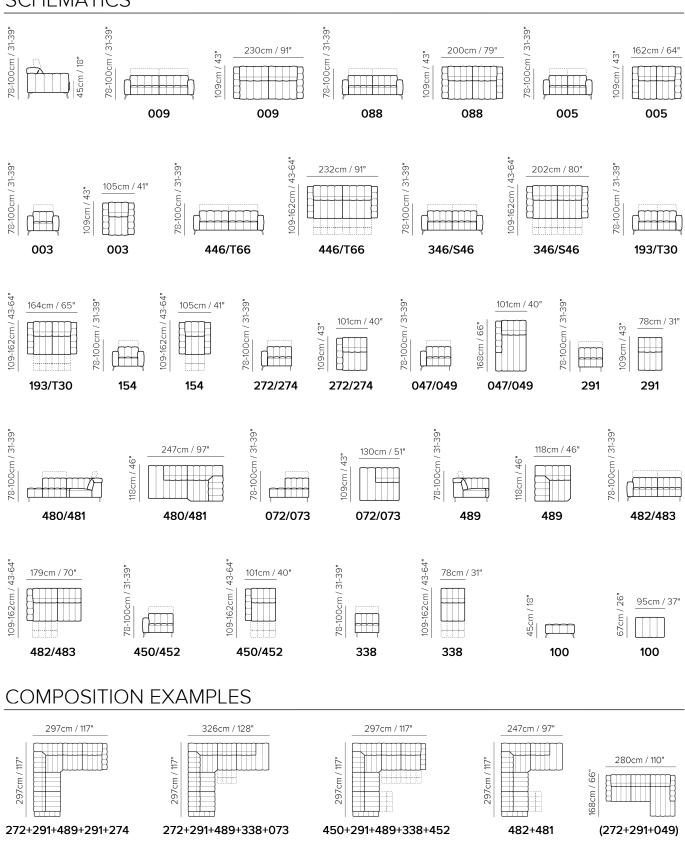
Vers. T66



Vers. 072+489+483

Portento C142

SCHEMATICS



Portento C142

TECHNICAL INFORMATION

*	COVERING	Leather	Soft Cover			
4	LEGS	Metal Upholstered	Metal 🗹	Plastic	Wood	Castors
4	FILLING	Arms	-	t cushion Fiber Foam Feather/Fibe Feather	Back cushion	 □ Fiber ✓ Foam □ Feather/Fiber Mix □ Feather
٤.	COMFORT	Standard Comfort	Firm Comfort			
*	FUNCTION	Bed	Electric motion	Motion	Recliner 🔽	Sliding
*	OPTIONS	Nails	Removable	Contrast Stitching		
4	WRINKLES & VISUAL APPEARANCE	Low	Medium	High		
WRINKLES & VISUAL APPEARANCE						

Due to a combination of the elasticity of the covering, the nature of the interior construction and the design for comfortability of the product, the model may exhibit differing levels of wrinkles.

The models need to be dressed on a regular basis to maintain their appearance and the wrinkles should not be considered as a manufacturing defect, but a natural characteristic of the product.

High

NOTES

Low

LEATHER: Model available only in Top Grain leather

Medium

- Dual power mechanism with external switch on the side panel that activates recliner and headrest and includes an USB charging port
- Tight Seat Cushion (the seat cushions of the models are fixed to the frame)
- Tight Back Cushion (the back cushions of the models are fixed to the frame)
- Internal wooden frame
- Without Feet Assembled (the feet will be in a bag inside the package)
- Plastic Wrap (the model will be wrapped in a plastic bag)

© 2012 Natuzzi S.p.A. - All rights reserved. The trademark, logos and designs are property of Natuzzi S.p.A. Any unauthorized reproduction, copving, disclosure, modification or use (in any way) is strictly forbidden.

- Feet available in metal finishings 77 (Glossy Chromed) / 79 (Matte Black)
- Feet height 15,5 cm

NOTES

© 2012 Natuzzi S.p.A. - All rights reserved. The trademark, logos and designs are property of Natuzzi S.p.A. Any unauthorized reproduction, copying, disclosure, modification or use (in any way) is strictly forbidden.